

FLAVIE LUCAS

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SKILLS

MOTION DESIGN

After Effects, Illustrator, 3DSMax, C4D

DEVELOPMENT

C, C++, Java, Python, Javascript (Vue.js), HTML/CSS, Unity(C#)

GRAPHIC DESIGN

Photoshop, Illustrator, Indesign, Processing

VIDEO PRODUCTION

Premiere Pro, Audition

COMMUNICATION

Branding, Community Manager

LANGUAGES

FRENCH, ENGLISH, OCCITAN, SPANISH

JAPANESE(beginner), CHINESE(beginner)

EXPERIENCES

INTERNSHIP

(June-Sept 2018)

AKENOMY

Graphic Design, WebDesign,
Front end web development

MENTORED PROJECT

(Feb-May 2018)

GHOST FROG

Creation of a hybrid board game using
a mobile app. Made in Unity

STAND-IN

(August 2015)

Paierie Départementale du Gard

Cash management account

HORSE-RIDDING HELPER

(2012 - 2013)

HORSE-RIDDING CENTER

Teaching, volunteer

EDUCATION

IMAC ENGINEERING SCHOOL

(2016 - 2019)

Paris-Est University, Marne-la-Vallée, 77

Sciences, Informatics, Multimedia ,
Audiovisual and Communication.

NATIONAL CHENG KUNG UNIVERSITY (NCKU)

(2016 - 2019)

Tainan, Taiwan

Exchange Student at ICID (創意產業)

CPGE PCSI - PSI

(2014 - 2016)

Mistral High School, Avignon 84

Classe préparatoire aux grandes écoles,
Speciality: Physics, Industrial engineering
and Math.

EXTRAS



MUSIC



HORSE-RIDDING



CINEMA



READING